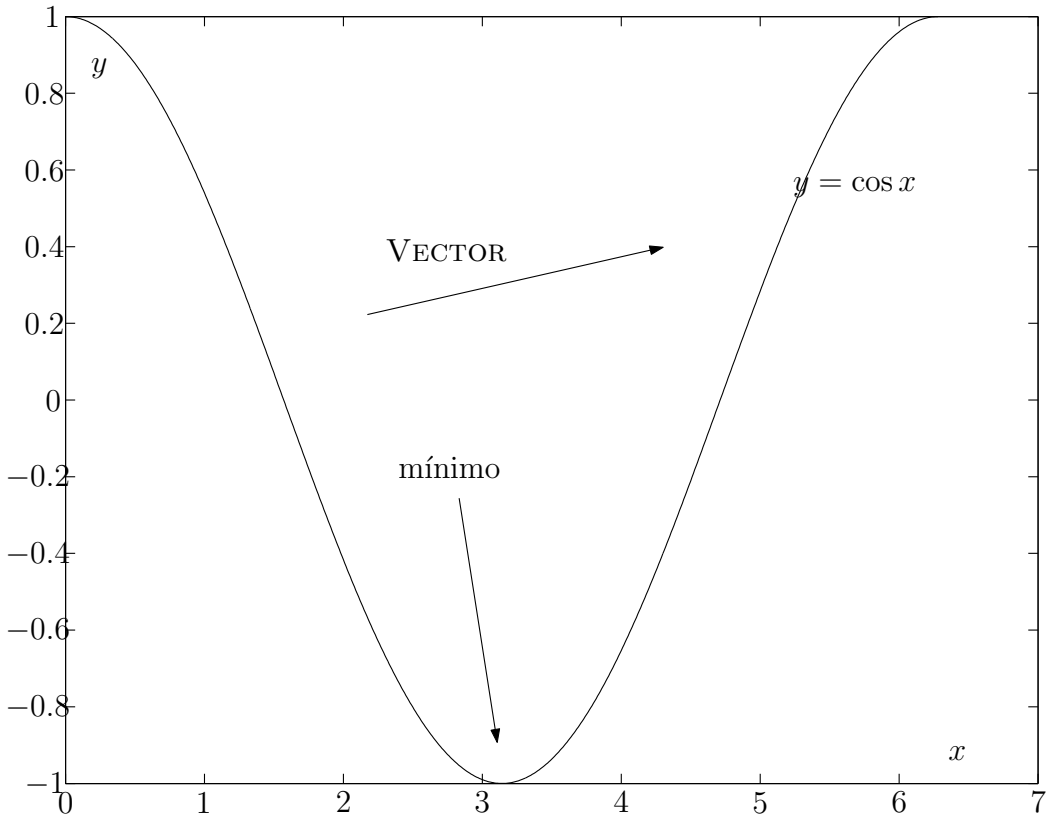
1
0.8
0.6
0.4
0.2
0
−0.2
−0.4
−0.6
−0.8
−1
0
1
2
3
4
5
6
7
y
x
y = cos x
Vector
mínimo